

# Woodrow Proctor

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A unique combination of XR developer and actor, Woodrow Proctor understands what it means to craft an experience. With a double major in theater and computer science from Skidmore College, Woodrow has worked at theaters up and down the East Coast and created VR and AR experiences with the XR development boot camp XR Terra. Woodrow is looking for full time work in XR development that engages all of his skill sets.

## EDUCATION

**Bachelor of Science**, Skidmore College, Saratoga Springs, NY

**Majors:** Computer Science and Theater **Graduation:** Spring 2016

### Achievements in CS:

- Crafted a custom 10-bit Instruction Set Architecture to execute on a software processor.
- Created a machine learning based AI to play the board game Mancala.

### Achievements in Performance:

- Won a Student Government Senior Leadership Award for hosting a weekly improvisation class open to all students.
- Appeared in main stage college productions numerous times to play leading roles such as Macbeth and Sweeney Todd.

## DEVELOPMENT EXPERIENCE

### 12 Week XR Bootcamp, XR Terra, Fall 2020

- Worked with three other developers to create a VR car dealership with intuitive and kinetic controls designed for an inexperienced customer.
- Worked with three other developers to create an Android AR based instructions app for a waffle iron.
- Multiple short-term projects exploring concepts of Unity development in 2d, 3d, VR and AR.

## MEDIA EXPERIENCE

### Professional Acting Performances, 2016-2020

- Performed as a member of the AEA Union for theater productions in New York, South Carolina and Alabama. (Full list available at woodrowproctor.com)
- Performed on camera for numerous film and tv productions, including *The Food That Built America* and an upcoming 2021 HBO Max show.

## CUSTOMER-FACING EXPERIENCE

### App Testing and Recruitment, 2019

- Worked on app testing and quality assurance for the Trusted Guardian app in its alpha phase.
- Recruited real-world customers as alpha testers in the field.

### Tour Guide, 2013-2015

- Gave info sessions and walking tours to incoming students and families for Skidmore College.

## SKILLS

**Software Development:** Unity, C#, Visual Studio, Java, Eclipse, Motion Capture with APS, Video/Sound Editing, Blender, XR Interaction ToolKit, AR Foundation ToolKit, Sony Vegas, Github, Slack, AR Core

**Performance Skills:** Voice-over, Teaching, Shakespeare, Singing, Alto Saxophone, Safe Stage Combat, Memorization, Improvisation, Foreign dialects.